

Xml And Json Recipes For Sql Server A Problem Sol

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[Android Recipes](#) "O'Reilly Media, Inc."

This book describes the popular XML and JSON data-interchange languages. You'll explore each language and learn how to parse/create XML-based documents and parse JSON-based documents via various Java APIs. You will also learn how XML and JSON are applied and used in AJAX (and AJAJ), Android, Big Data, and Web Services contexts, all from the Java perspective. Each chapter ends with select exercises designed to challenge your grasp of the chapter's content. An appendix provides the answers to these exercises. A second appendix presents a list of developer questions about XML and JSON along with my answers to these questions. What you'll learn How to use Java, JSON and XML together to build services, big data How to use XML; parse XML documents with SAX, DOM, StAX; selecting nodes with XPath; and transform XML documents with XSLT What is JSON and how to explore parsing JSON content with Google GSON, Jackson, Quick JSON How to roll your own JSON APIs How to use XML and JSON with Ajax, Android, big data and web services Who this book is for This book is for intermediate or advanced Java programmers/developers.

[Odoos 12 Development Cookbook](#) Apress

If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

[Jakarta EE Recipes](#) Apress

Develop quality game components and solve common gameplay

problems with various game design patterns Key Features Become proficient at traditional 2D and 3D game development Build amazing interactive interfaces with Unity's UI system Develop professional games with realistic animation and graphics, materials and cameras, and AI with Unity 2018 Book Description With the help of the Unity 2018 Cookbook, you'll discover how to make the most of the UI system and understand how to animate both 2D and 3D characters and game scene objects using Unity's Mecanim animation toolsets. Once you've got to grips with the basics, you will familiarize yourself with shaders and Shader Graphs, followed by understanding the animation features to enhance your skills in building fantastic games. In addition to this, you will discover AI and navigation techniques for nonplayer character control and later explore Unity 2018's newly added features to improve your 2D and 3D game development skills. This book provides many Unity C# gameplay scripting techniques. By the end of this book, you'll have gained comprehensive knowledge in game development with Unity 2018. What you will learn Get creative with Unity's shaders and learn to build your own shaders with the new Shader Graph tool Create a text and image character dialog with the free Fungus Unity plugin Explore new features integrated into Unity 2018, including TextMesh Pro and ProBuilder Master Unity audio, including ducking, reverbing, and matching pitch to animation speeds Work with the new Cinemachine and timeline to intelligently control camera movements Improve ambiance through the use of lights and effects, including reflection and light probes Create stylish user interfaces with the UI system, including power bars and clock displays Who this book is for Unity 2018 Cookbook is for you if you want to explore a wide range of Unity scripting and multimedia features and find ready-to-use solutions for many game features. This book also helps programmers explore multimedia features. It is assumed that you already know basics of Unity and have some programming knowledge of C#.

ASP.NET Core Recipes Apress

Swift Recipes provides a problem solution approach for dealing with key aspects of the Swift programming language (covering version 1.2), ensuring you have the indispensable reference you need to successfully execute common programming tasks. You'll learn how to use the unique features of the Swift programming language as well as its use with Cocoa and Cocoa touch frameworks and libraries. Solutions are available for a range of problems, including application development with Xcode; working with strings, numbers, and object collections; dealing with threads, multi-core processing, and asynchronous processing; and building applications that take advantage of dates and timers and memory management. This book is an essential core reference for every Swift programmer and offers solutions in a concise and easy-to-follow manner. T. Michael Rogers has developed iOS applications for Fortune 100 brands and startups, and has trained new and experienced iOS developers via the iOS Boot Camp in New York City, online courses, and in private settings. He brings his expertise to offer you the ability to use and exploit Swift to get the most out of all your projects for your app creations, whether you use iOS or Mac OS X.

Spring Recipes Apress

Find solutions to problems and answers to questions you are likely to encounter when writing real-world applications in Common Lisp. This book covers areas as diverse as web programming, databases, graphical user interfaces, integration with other programming languages, multi-threading, and mobile devices as well as debugging techniques and optimization, to name just a few. Written by an author who has used Common Lisp in many successful commercial projects over more than a decade, Common Lisp Recipes is also the first Common Lisp book to tackle such advanced topics as environment access, logical pathnames, Gray streams, delivery of executables, pretty printing, self expansions, or changing the syntax of Common Lisp. The book is organized around specific problems or questions each followed by ready-to-use example solutions and clear explanations of the concepts involved, plus pointers to alternatives and more information. Each recipe can be read independently of the others and thus the book will earn a special place on your bookshelf as a reference work you always want to have within reach. Common Lisp Recipes is aimed at programmers who are already familiar with Common Lisp to a certain extent but do not yet have the experience you typically only get from years of hacking in a specific computer language. It is written in a style that mixes hands-on no-frills pragmatism with precise information and prudent mentorship. If you feel attracted to Common Lisp's mix of breathtaking features and down-to-earth utilitarianism, you'll also like this book.

Objective-C Recipes Apress

Quickly find solutions to dozens of common programming problems with the Java Enterprise Edition Platform for small business web applications, enterprise database applications, and microservices solutions. Content is presented in the popular problem-solution format. Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! Java EE 8 Recipes provides you with effective and proven solutions that can be used to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. Java is a mature programming language that has been refined over the years into a productive and lucrative language for those with the skills to wield it. One result of this years-long refining process is that the language carries forward many older feature sets that no longer represent the best way of getting work accomplished. You can rest assured that Java EE 8 Recipes provides solutions using the most current approaches implemented in the most current Java Enterprise technologies, including JSON-P 1.1, JSF 2.3, and JAX-RS 2.1. Build a streamlined and reliable application that uses the latest in Java technologies, and develop it much faster than you did with the older technologies. Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful technologies available for application

development today. Develop productively. Develop with proven technology. Develop with Java Enterprise Edition. The book: Teaches how to develop RESTful enterprise applications quickly using the most current Java EE technologies Explores different solutions for developing sophisticated web user interfaces Walks you through a myriad of different concepts to apply while working with databases using Java technologies What You'll Learn Develop Java Enterprise applications using the latest in Java EE technologies Build great-looking user interfaces using Java Server Faces Employ Java Servlet technology and standard frameworks in developing professional web applications Create enterprise-level database applications using Enterprise Java Beans and JAX-RS RESTful web services Make use of Arquillian to build a cohesive test suite for Java EE applications Manage Java EE application security through Java EE's container feature set Who This Book Is For Java developers who want to develop effective and proven solutions without reading a lengthy manual and scrubbing for techniques. A beginning Java programmer will find the book handy for learning a variety of different solutions for the platform, while advanced developers will enjoy the ease of the problem-solution approach to quickly broaden their knowledge of the platform's latest technologies.

Java EE 8 Recipes Addison-Wesley

Solve all your Spring 5 problems using complete and real-world code examples. When you start a new project, you'll be able to copy the code and configuration files from this book, and then modify them for your needs. This can save you a great deal of work over creating a project from scratch. The recipes in Spring 5 Recipes cover Spring fundamentals such as Spring IoC container, Spring AOP/ AspectJ, and more. Other recipes include Spring enterprise solutions for topics such as Spring Java EE integration, Spring Integration, Spring Batch, Spring Remoting, messaging, transactions, and working with big data and the cloud using Hadoop and MongoDB. Finally, Spring web recipes cover Spring MVC, other dynamic scripting, integration with the popular Grails Framework (and Groovy), REST/web services, and more. You'll also see recipes on new topics such as Spring Framework 5, reactive Spring, Spring 5 microservices, the functional web framework and much more. This book builds upon the best-selling success of the previous editions and focuses on the latest Spring Framework features for building enterprise Java applications. What You'll Learn Get re-usable code recipes and snippets for core Spring, annotations and other development tools Access Spring MVC for web development Work with Spring REST and microservices for web services development and integration into your enterprise Java applications Use Spring Batch, NoSQL and big data for building and integrating various cloud computing services and resources Integrate Java Enterprise Edition and other Java APIs for use in Spring Use Grails code and much more Who This Book Is For Experienced Java and Spring programmers.

Java XML and JSON Packt Publishing Ltd

Objective-C Recipes provides a problem solution approach for dealing with key aspects of Objective-C programming, ensuring you have the indispensable reference you need to successfully execute common programming tasks. You will see how to use the unique features of the Objective-C programming language, the helpful features of the Foundation framework, and the benefits of using Objective-J as an alternative. Solutions are available for a range of problems, including: Application development with Xcode Working with strings, numbers and object collections Using foundation classes like NSArray, NSString, NSData and more Dealing with threads, multi-core processing and asynchronous processing Building applications that take advantage of dates and timers and memory management How to use Objective-C on other platforms Objective-C Recipes is an essential reference for every Objective-C programmer, and offers solutions in a concise and easy-to-follow manner. Matthew Campbell has trained over 800

new iOS developers at the Mobile App Mastery Institute and iOS Code Camp, and here brings his expertise to offer you the ability to use and exploit Objective-C to get the most out of all of your projects.

Spring 5.0 Cookbook Apress

Discover more than 100 down-to-earth code recipes, covering a wide range of useful topics using complete and real-world working code examples. This book is updated to include the Android N SDK (7.0), as well as earlier releases. Crammed with insightful instruction and helpful examples, this fifth edition of Android Recipes is your guide to writing apps for one of today's hottest mobile platforms. It offers pragmatic advice that will help you get the job done quickly and well. This can save you a great deal of work over creating a project from scratch. Instead of abstract descriptions of complex concepts, in Android Recipes you'll find live code examples. When you start a new project you can consider copying and pasting the code and configuration files from this book and then modifying them for your own customization needs. What You'll Learn Code for Android smartphones and tablets Use external libraries to save time and effort Boost app performance by using the Android NDK and RenderScript Design apps for performance, responsiveness, and seamlessness Send data between devices and other external hardware Persist application data and share it between applications Capture and play back various device media items Communicate with web services Get the most out of your user interface Who This Book Is For All Android app developers.

Silverlight Recipes Apress

jQuery is often referred to as the 'write less, do more' JavaScript library. It allows a few clear lines of elegant, well-tested, code to replace many pages of complex hand-coded script, speeding development times and providing substantial cost savings. You will find jQuery 2 Recipes' problem-solution approach to be an excellent value and a feature-packed resource as you begin to include jQuery in your own projects. This book is bursting with fully-worked example recipes showing the core jQuery frameworks (jQuery, jQuery Mobile, jQuery UI) in action. Starting with fundamental principals and progressing to more advanced topics you'll be shown how to make the very best use of jQuery every step of the way. Early on, you'll learn to work confidently with dynamic data and to handle the jQuery events that form the foundation of your application. We'll then build on this foundation to demonstrate how fully working user-interface animations and AJAX data-validation can be constructed within jQuery. We'll show how add-on libraries like jQwidgets can be deployed to create professional quality apps for both the desktop and web with minimal coding. Finally, a full set of debugging and error-handling recipes is included to help you track down bugs and ensure your code is as robust as it can be.

[Android Application Development Cookbook](#) "O'Reilly Media, Inc."

ASP.NET Web API 2 Recipes provides you with the code to solve a full range of Web API problems and question marks that you might face when developing line-of-business applications. ASP.NET Web API 2 Recipes gives you an in-depth explanation for each of these scenarios and shows you how to use Web API with a vast array of .NET application development tools and external libraries, to solve common business problems. Find out how you can build custom web services with ASP.NET Web API more efficiently than ever.

ASP.NET MVC 4 Recipes Apress

Microsoft Silverlight is a cross-browser, cross-platform plug-in like Flash that delivers rich interactive applications for the Web. Silverlight offers a flexible programming model that supports a number of different programming languages and techniques (making it cross-platform) and all major browsers (cross-

browser support). Silverlight 1.1 Recipes is brought to the market immediately surrounding the actual Silverlight 1.1 RTM to target developers interested in practical, ready-to-use code pieces. Readers will enjoy the "cut-and-paste" ready solutions that give lots of bang for their buck.

[RESTful Web Services Cookbook](#) Packt Publishing Ltd

An effective guide to learning how to build a large-scale distributed application using the wide range of functionalities in Gin Key Features Explore the commonly used functionalities of Gin to build web applications Become well-versed with rendering HTML templates with the Gin engine Solve commonly occurring challenges such as scaling, caching, and deployment Book Description Gin is a high-performance HTTP web framework used to build web applications and microservices in Go. This book is designed to teach you the ins and outs of the Gin framework with the help of practical examples. You'll start by exploring the basics of the Gin framework, before progressing to build a real-world RESTful API. Along the way, you'll learn how to write custom middleware and understand the routing mechanism, as well as how to bind user data and validate incoming HTTP requests. The book also demonstrates how to store and retrieve data at scale with a NoSQL database such as MongoDB, and how to implement a caching layer with Redis. Next, you'll understand how to secure and test your API endpoints with authentication protocols such as OAuth 2 and JWT. Later chapters will guide you through rendering HTML templates on the server-side and building a frontend application with the React web framework to consume API responses. Finally, you'll deploy your application on Amazon Web Services (AWS) and learn how to automate the deployment process with a continuous integration/continuous delivery (CI/CD) pipeline. By the end of this Gin book, you will be able to design, build, and deploy a production-ready distributed application from scratch using the Gin framework. What you will learn Build a production-ready REST API with the Gin framework Scale web applications with event-driven architecture Use NoSQL databases for data persistence Set up authentication middleware with JWT and Auth0 Deploy a Gin-based RESTful API on AWS with Docker and Kubernetes Implement a CI/CD workflow for Gin web apps Who this book is for This book is for Go developers who are comfortable with the Go language and seeking to learn REST API design and development with the Gin framework. Beginner-level knowledge of the Go programming language is required to make the most of this book.

R: Recipes for Analysis, Visualization and Machine Learning John Wiley & Sons

Over 100 hands-on recipes to build web applications easily and efficiently IN Spring 5.0 About This Book Solve real-world problems using the latest features of the Spring framework like Reactive Streams and the Functional Web Framework. Learn how to use dependency injection and aspect-oriented programming to write compartmentalized and testable code. Understand when to choose between Spring MVC and Spring Web Reactive for your projects Who This Book Is For Java developers who would like to gain in-depth knowledge of how to overcome problems that they face while developing great Spring applications. It will also cater to Spring enthusiasts, users and experts who need an arena for comparative analysis, new ideas and inquiries on some details regarding Spring 5.0 and its previous releases. A basic knowledge of Spring development is essential What You Will Learn Understand how functional programming and concurrency in JDK 1.9 works, and how it will affect Spring 5.0 Learn the importance and application of reactive programming in creating services, and also the process of creating asynchronous MVC applications Implement different Spring Data modules Integrate Spring Security to the container Create applications and deploy using Spring Boot Conceptualize the architecture behind Microservices and learn the details of its implementation Create different test cases for the components of Spring 5.0 components In Detail The Spring framework has been the go-to framework for Java developers for quite some time. It enhances modularity, provides more readable

code, and enables the developer to focus on developing the application while the underlying framework takes care of transaction APIs, remote APIs, JMX APIs, and JMS APIs. The upcoming version of the Spring Framework has a lot to offer, above and beyond the platform upgrade to Java 9, and this book will show you all you need to know to overcome common to advanced problems you might face. Each recipe will showcase some old and new issues and solutions, right from configuring Spring 5.0 container to testing its components. Most importantly, the book will highlight concurrent processes, asynchronous MVC and reactive programming using Reactor Core APIs. Aside from the core components, this book will also include integration of third-party technologies that are mostly needed in building enterprise applications. By the end of the book, the reader will not only be well versed with the essential concepts of Spring, but will also have mastered its latest features in a solution-oriented manner. Style and Approach This book follows a cookbook style approach, presenting a problem and showing you how to overcome it with useful recipes. The examples provided will help you code along as you learn.

Qlik Sense Cookbook Apress

Gain instant solutions, including countless pieces of useful code that you can copy and paste into your own applications, giving you answers fast and saving you hours of coding time. You can also use this book as a reference to the most important aspects of the latest PHP scripting language, including the vital functions you know and love from previous versions of PHP, as well as the functions introduced in PHP 7. PHP and MySQL Recipes: A Problem-Solution Approach supplies you with complete code for all of the common coding problems you are likely to face when using PHP and MySQL together in your day-to-day web application development. This invaluable guide includes over 200 recipes and covers numerous topics. What you hold in your hands is the answer to all your PHP 7 needs. Furthermore, this book explains the PHP functionality in detail, including the vastly improved object-oriented capabilities and the new MySQL database extension. PHP and MySQL Recipes will be a useful and welcome companion throughout your career as a web developer, keeping you on the cutting edge of PHP development, ahead of the competition, and giving you all the answers you need, when you need them. What You'll Learn Work with arrays, dates and times, strings, files and directories, and dynamic imaging Write regular expressions in PHP Use the variables and functions found in PHP Who This Book Is For Experienced PHP and MySQL programmers and web developers who have at least some PHP and MySQL programming experience.

[jQuery, jQuery UI, and jQuery Mobile](#) "O'Reilly Media, Inc."

Create dynamic dashboards to perform interactive analytics for business intelligence operations Key Features Explore newly added features in Qlik Sense Discover best practices to work with data using Qlik Sense Learn to implement advanced functions for better data insight Book Description Qlik Sense allows you to explore simple and complex data to reveal hidden insight and data relationships that help you make quality decisions for overall productivity. An expert Qlik Sense user can use its features for business intelligence in an enterprise environment effectively. Qlik Sense Cookbook is an excellent guide for all aspiring Qlik Sense developers and will empower you to create featured desktop applications to obtain daily insights at work. This book takes you through the basics and advanced functions of Qlik Sense February 2018 release. You ' ll start with a quick refresher on obtaining data from data files and databases, and move on to some more refined features including visualization, and scripting, as well as managing apps and user interfaces. You will then understand how to work with advanced functions like set analysis and set expressions. As you make your way through this book, you will uncover newly added features in Qlik Sense such as new visualizations, label expressions and colors for dimension and measures. By the end of this book, you will have explored various visualization extensions to create your own interactive dashboard with the required tips and tricks. This will help you overcome challenging situations while developing your applications in Qlik Sense. What you will learn Source, preview, and distribute your data through interactive dashboards Explore and work with the latest visualization

functions Learn how to write and use script subroutines Make your UI advanced and intuitive with custom objects and indicators Use visualization extensions for your Qlik Sense dashboard Work with Aggr and learn to use it within set analysis Who this book is for Qlik Sense Cookbook is for data and BI analysts who want to become well versed with Qlik Sense to apply business intelligence in data. If you are a beginner in data analytics and want to adopt an independent recipe-based approach to learn the required concepts and services in detail, this book is ideal! Individuals with prior knowledge of its sister product, QlikView, will also benefit from this book. Familiarity with the basics of business intelligence is a prerequisite.

Building Distributed Applications in Gin John Wiley & Sons

Quickly find solutions to common web development problems. Content is presented in the popular problem-solution format. Look up the problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! ASP.NET Core Recipes is a practical guide for developers creating modern web applications, cutting through the complexities of ASP.NET, jQuery, React, and HTML5 to provide straightforward solutions to common web development problems using proven methods based on best practices. The problem-solution approach gets you in, out, and back to work quickly while deepening your understanding of the underlying platform and how to develop with it. Author John Ciliberti guides you through the MVC framework and development tools, presenting typical challenges, along with code solutions and clear, concise explanations, to accelerate application development. Solve problems immediately by pasting in code from the recipes, or put multiple recipe solutions together to overcome challenging development obstacles. What You'll Learn Take advantage of MVC's streamlined syntax Discover how to take full control over HTML Develop a simple API for creating RESTful web services Understand test-driven development Migrate a project from ASP.NET web forms to Core MVC, including recipes for converting DataGrids, Forms, Web Parts, Master Pages, and navigation controls Use Core MVC in combination with popular JavaScript libraries, including jQuery, React, Bootstrap, and more Write unit tests for your MVC controllers, views, custom filters, and HTML helpers Utilize the latest features in Visual Studio 2017 to accelerate your Core MVC projects Identify performance bottlenecks in your MVC application Who This Book Is For Web developers of all skill levels who are looking for a programming reference for ASP.NET Core MVC and would like to gain an understanding of the inner workings of the platform. In addition, parts of this book provide guidance to developers familiar with ASP.NET Web Forms who would like to update their skill set to include Core MVC.

[ASP.NET Web API 2 Recipes](#) "O'Reilly Media, Inc."

With more than 150 detailed recipes, this cookbook shows experienced Clojure developers how to solve a variety of programming tasks with this JVM language. The solutions cover everything from building dynamic websites and working with databases to network communication, cloud computing, and advanced testing strategies. And more than 60 of the world ' s best Clojurians contributed recipes. Each recipe includes code that you can use right away, along with a discussion on how and why the solution works, so you can adapt these patterns, approaches, and techniques to situations not specifically covered in this cookbook. Master built-in primitive and composite data structures Create, develop and publish libraries, using the Leiningen tool Interact with the local computer that ' s running your application Manage network communication protocols and libraries Use techniques for connecting to and using a variety of databases Build and maintain dynamic websites, using the Ring HTTP server library Tackle application tasks such as packaging, distributing, profiling, and logging Take

on cloud computing and heavyweight distributed data crunching Dive into unit, integration, simulation, and property-based testing Clojure Cookbook is a collaborative project with contributions from some of the world ' s best Clojurians, whose backgrounds range from aerospace to social media, banking to robotics, AI research to e-commerce.

Unity 2018 Cookbook Apress

Quickly learn and employ practical recipes for developing real-world, cross-platform applications using Delphi. Key Features Get to grips with Delphi to build and deploy various cross-platform applications Design and deploy real-world apps by implementing a single source codebase Build robust and optimized GUI applications with ease Book Description Delphi is a cross-platform integrated development environment (IDE) that supports rapid application development on different platforms, saving you the pain of wandering amid GUI widget details or having to tackle inter-platform incompatibilities. Delphi Cookbook begins with the basics of Delphi and gets you acquainted with JSON format strings, XSLT transformations, Unicode encodings, and various types of streams. You ' ll then move on to more advanced topics such as developing higher-order functions and using enumerators and run-time type information (RTTI). As you make your way through the chapters, you ' ll understand Delphi RTL functions, use FireMonkey in a VCL application, and cover topics such as multithreading, using a parallel programming library and deploying Delphi on a server. You ' ll take a look at the new feature of WebBroker Apache modules, join the mobile revolution with FireMonkey, and learn to build data-driven mobile user interfaces using the FireDAC database access framework. This book will also show you how to integrate your apps with Internet of Things (IoT). By the end of the book, you will have become proficient in Delphi by exploring its different aspects such as building cross-platforms and mobile applications, designing server-side programs, and integrating these programs with IoT. What you will learn Develop visually stunning applications using FireMonkey Deploy LiveBinding effectively with the right object-oriented programming (OOP) approach Create RESTful web services that run on Linux or Windows Build mobile apps that read data from a remote server efficiently Call platform native API on Android and iOS for an unpublished API Manage software customization by making better use of an extended RTTI Integrate your application with IOT Who this book is for Delphi Cookbook is for intermediate developers with a basic knowledge of Delphi who want to discover and understand all the development possibilities offered by it.

Appcelerator Titanium Smartphone App Development Cookbook Packt Publishing Ltd

Quickly find solutions to dozens of common programming problems encountered while building Java applications. Content is presented in the popular problem-solution format. Look up the programming problem that you want to resolve. Read the solution. Apply the solution directly in your own code. Problem solved! This revised edition covers important new features such as Java 9's JShell and the new modularity features enabling you to separate code into independent modules that perform discrete tasks. Also covered are the new garbage collection algorithm and completely revamped process API. Enhanced JSON coverage is provided as well as a new chapter on JavaServer Faces development for web applications. What You'll Learn Develop Java SE applications using the latest in Java SE technology Exploit advanced features like modularity and lambdas Use JShell to quickly develop solutions Build dynamic web applications with JavaScript and Project Nashorn Create great-looking web interfaces with JavaServer Faces Generate graphics and work with media such as sound and video Add internationalization support to your Java applications Who This Book Is For Both beginning Java programmers and advanced Java developers